

Provably Efficient Maximum Entropy Exploration

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Motivation

Task Agnostic Exploration

[Lee et. al '19, Fu et. al 2018, ...]

Phase 1: Reward-free interactions.

Phase 2: A suite of tasks (with reward).

An exploration policy given a prior $P^*(s)$?

$$\max_{\pi} \{ -KL(d_{\pi} || P^*(s)) \}$$

$d_{\pi}(s)$ is the state distribution under policy π .

Curiosity & Exploration Bonus

[Pathak et. al '17, Bellemare et. al '16, Tang et. al '17...]

Novelty-based exploration bonus.

$$\max_{\pi} \{ E_{d_{\pi}(s)} [R(s) - \log d_{\pi}(s)] \}$$

Other Formulations: Downstream task efficiency, Option discovery, Sparse rewards.

No Reward Signal.

Question: What is the agent capable of?

$$\max_{\pi} \{ H(d_{\pi}) = - \sum_s d_{\pi}(s) \log d_{\pi}(s) \}$$

Not a scalar reward function.

How to solve this efficiently?

The Setting

- π induces a distribution over states.
 - $d_\pi(s) = (1 - \gamma)(P(s_0 = s|\pi) + \gamma P(s_1 = s|\pi) + \gamma^2 P(s_2 = s|\pi) + \dots)$
- A policy class Π (infinite).
- Concave functional H , acting on the state distribution.

$$\max_{\pi \in \Pi} H(d_\pi)$$

Proposition

$H(d_\pi)$ is **not concave** in π .

A Reductions-based Approach:

Reward-based Planning Oracle: Given r , output π with $V_\pi \geq \max_{\pi} V_\pi - \varepsilon$.

Density Estimation: Given π , output an estimate d'_π so that $|d'_\pi - d_\pi|_\infty \leq \varepsilon$.

The MaxEnt Algorithm

Concept: Uniform Mixture of Policies $\mathcal{C} = (\pi_1, \dots, \pi_k)$.

Initialization: Start with a 1-policy mixture.

For $t = 0, \dots, T-1$ **do**

1.  = $DensityEst(mix_t)$.

2. $r_t(s) = \left. \frac{dH(X)}{dX} \right|_{X=\text{img}}$ = $-(\log d_\pi(s) + 1)$.

3. Compute $\pi_{t+1} = ApproxPlan(r_t, \epsilon)$.

4. Update the *uniform* mixture to include π_{t+1} .

Estimate State Distribution:

Given π , output d'_π
so that $|d'_\pi - d_\pi|_\infty \leq \epsilon$.

**Reward-based
Planning Oracle:**

Given r , output π with
 $V_\pi \geq \max_{\pi} V_\pi - \epsilon$.

Result

Interpret as Conditional Gradient Descent.

Main Theorem

For concave, β -smooth $R(X)$, ie. $|\nabla^2 R(X)| \leq \beta$, the algorithm guarantees

$$H(d_{mix}) \geq \max_{\pi \in \Pi} H(d_{\pi}) - \varepsilon,$$

As long as

$$T \geq \beta \varepsilon^{-1}$$

Corollary (Entropy)

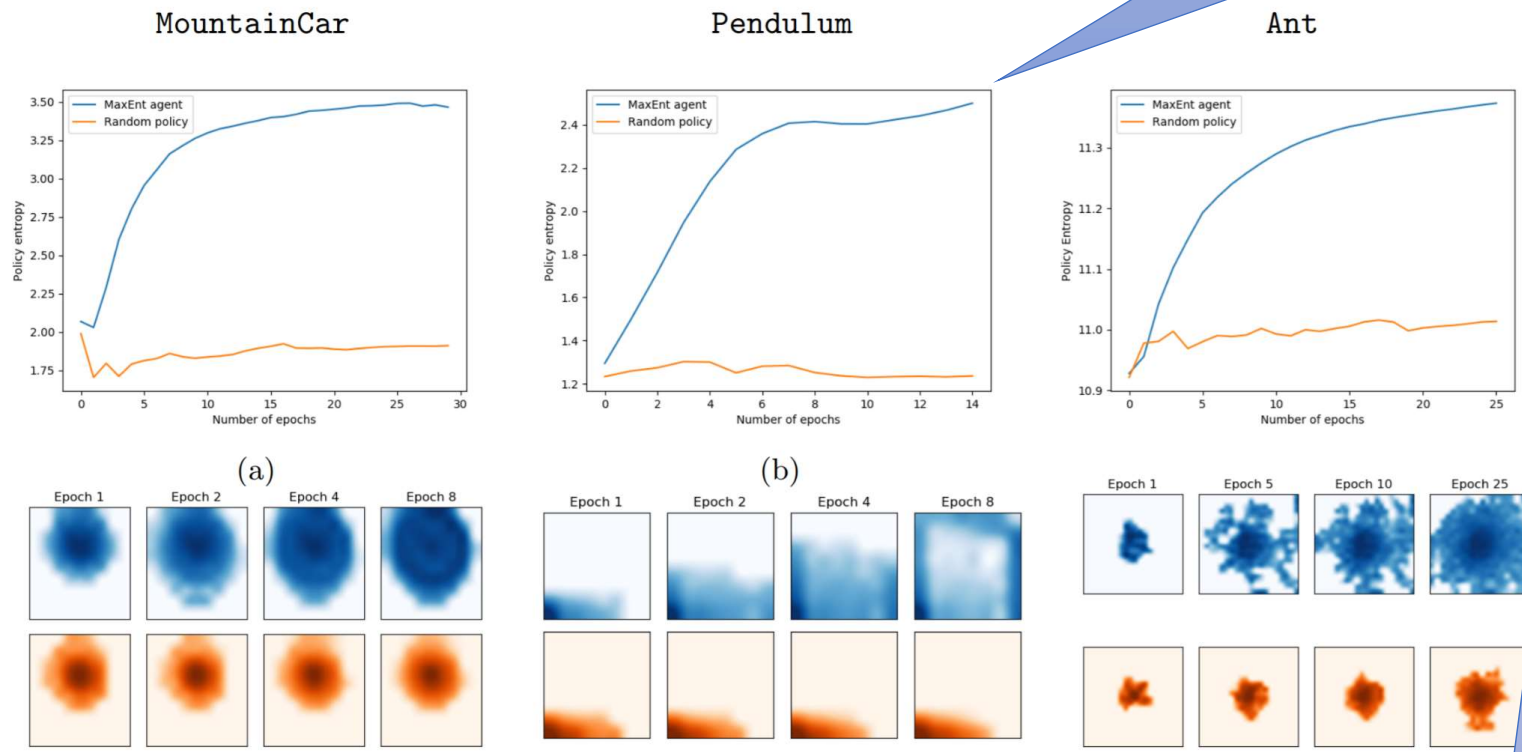
For the entropy objective, the algorithm needs to run for $T \geq S \varepsilon^{-2}$ steps.

Corollary (Finite MDP; No Oracles)

$O(S^2 A)$ samples suffice to implement the oracles across all iterations.

Prelim. Experiments

Entropy vs. Iterations:
Entropy saturates in a few iterations of the algorithm.



Objective: $\min_{\pi} KL(Unif || d_{\pi})$

Simple, count-based **Density Estimator** (+rand proj).

Planning: Policy Gradient / Actor Critic

State Coverage:
Visits all reachable states in a few iterations.

An orange scroll graphic with a white border and a shadow, containing text.

Pacific
Ballroom
#115

The Take-away

Optimize
Functions of
State Distribution
via
Blackbox RL
algorithms.