



Learning to Convolve: A Generalized Weight-Tying Approach

Nichita Diaconu* & Daniel Worrall*

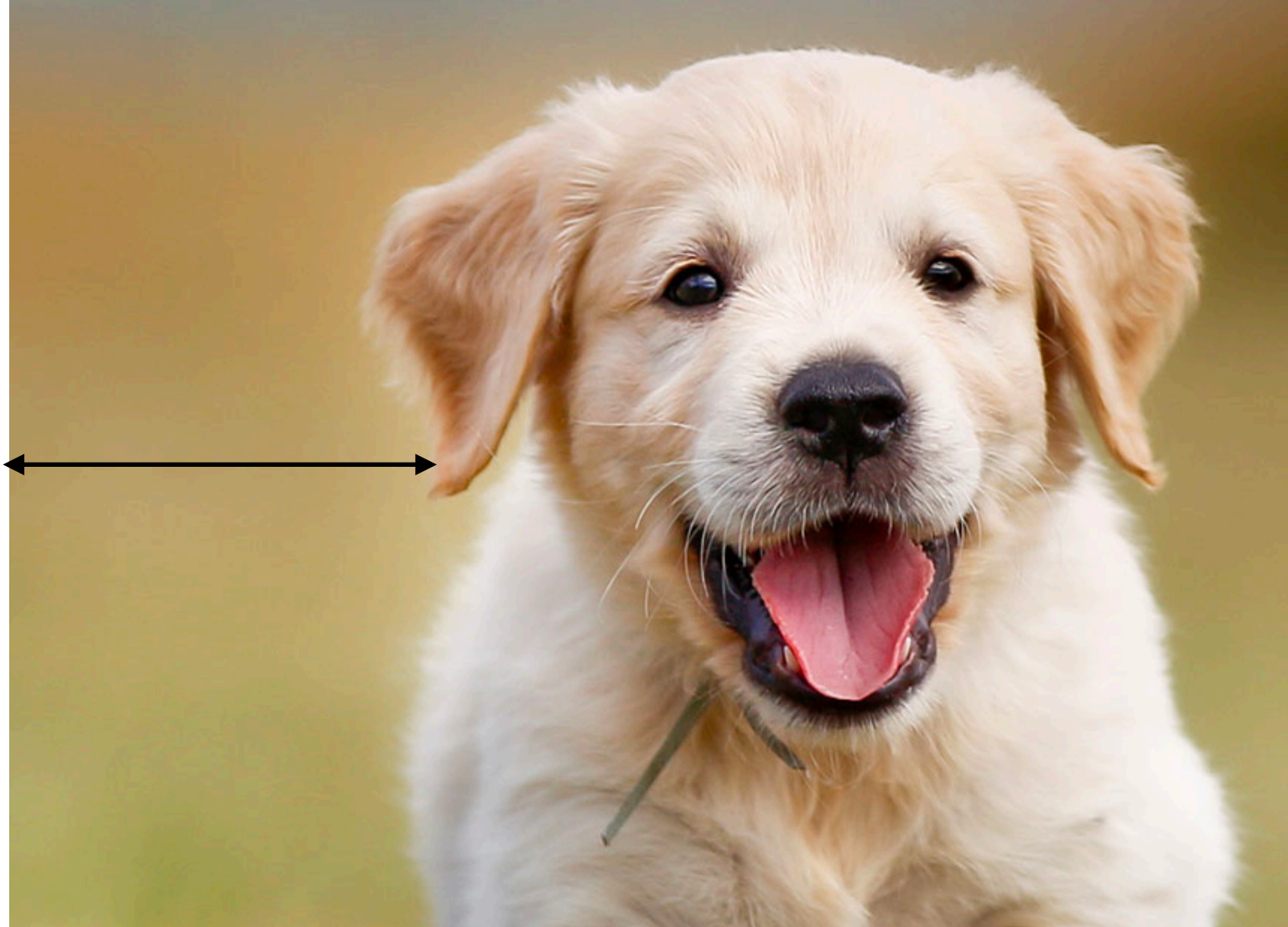
Philips Lab \subset AMLAB, University of Amsterdam

ICML 2019



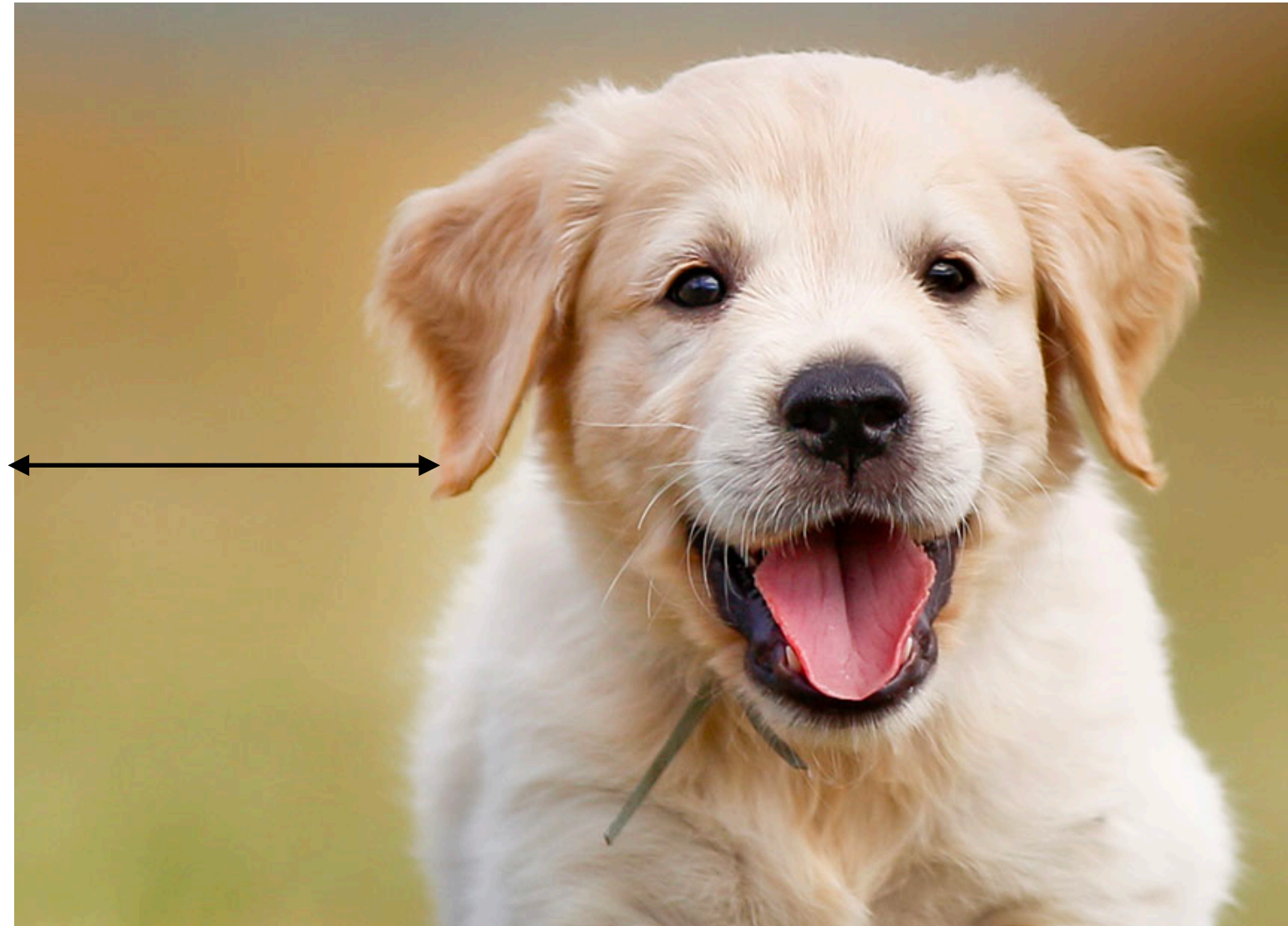


Symmetry





Symmetry

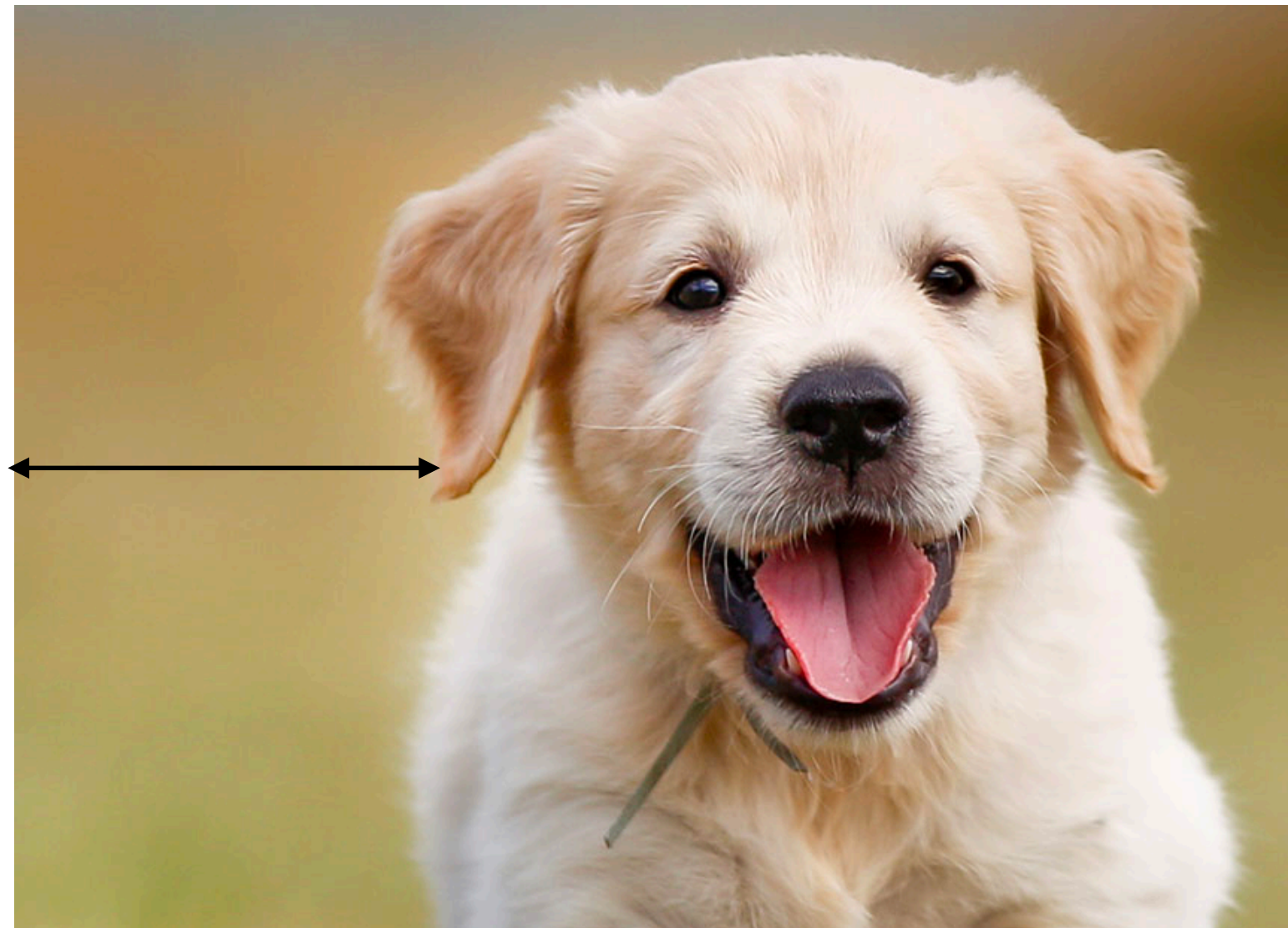


≠





Symmetry



≠



Dog



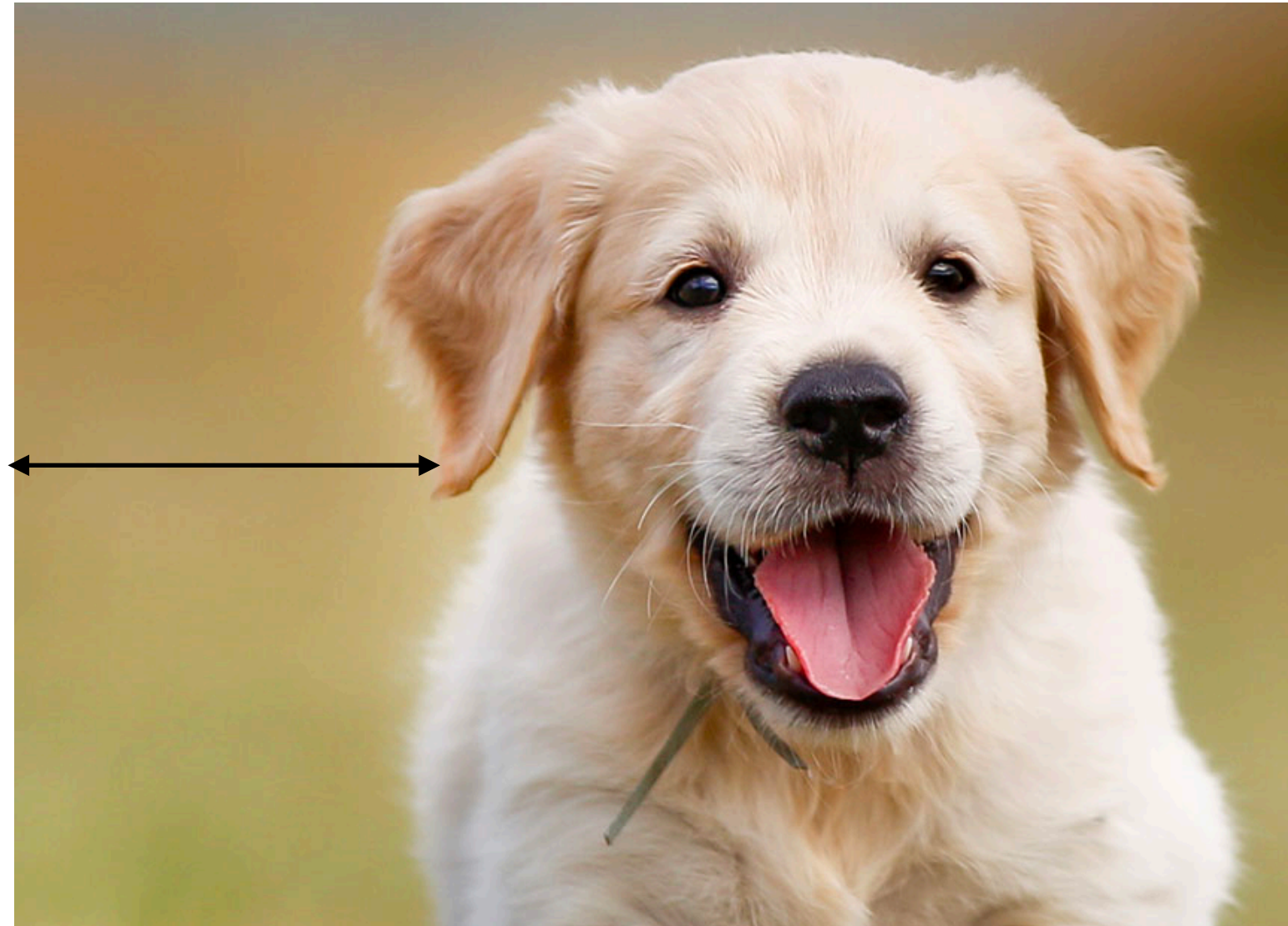
Dog



Symmetry



In



Out



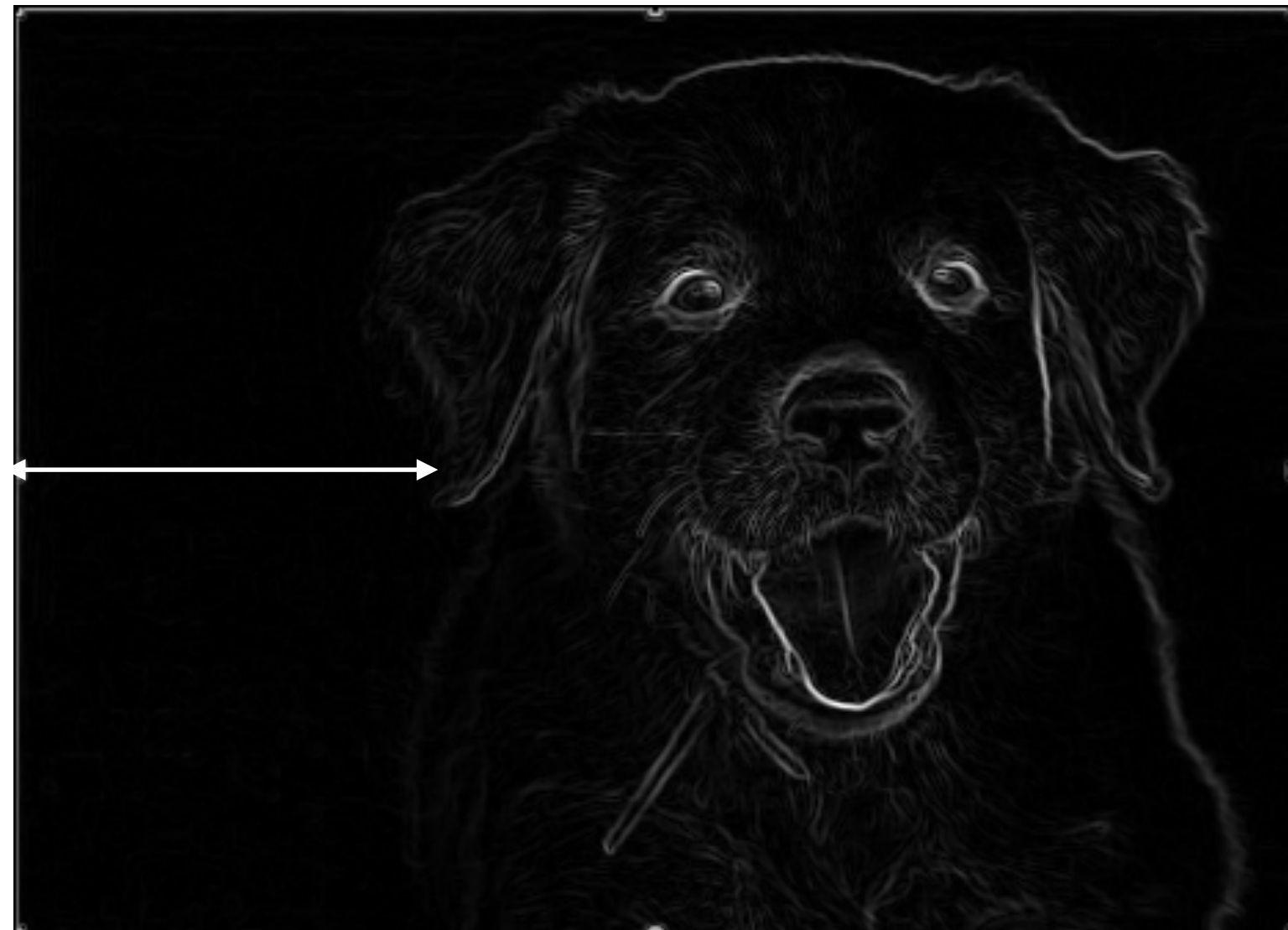
Symmetry



In



Out

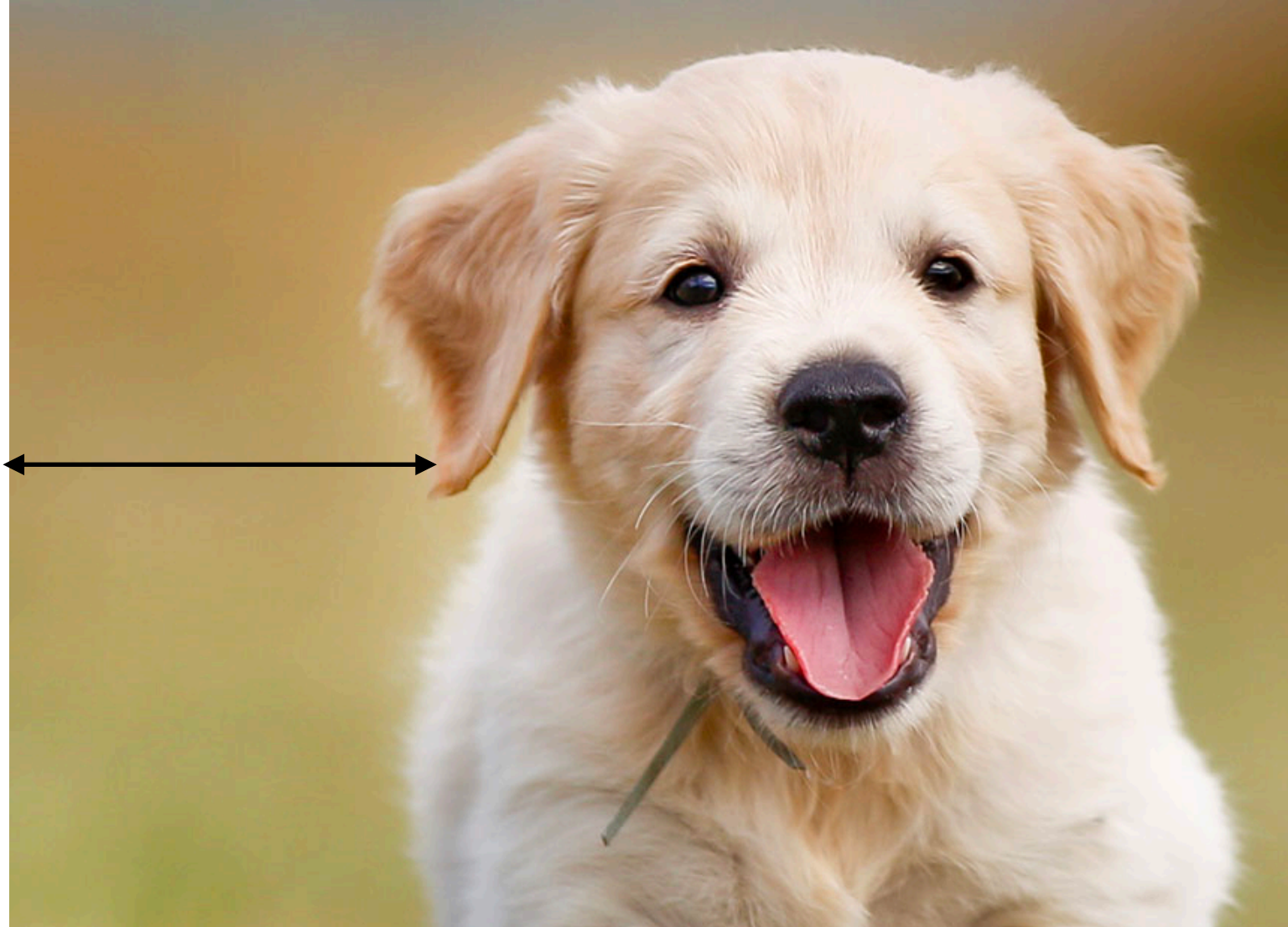




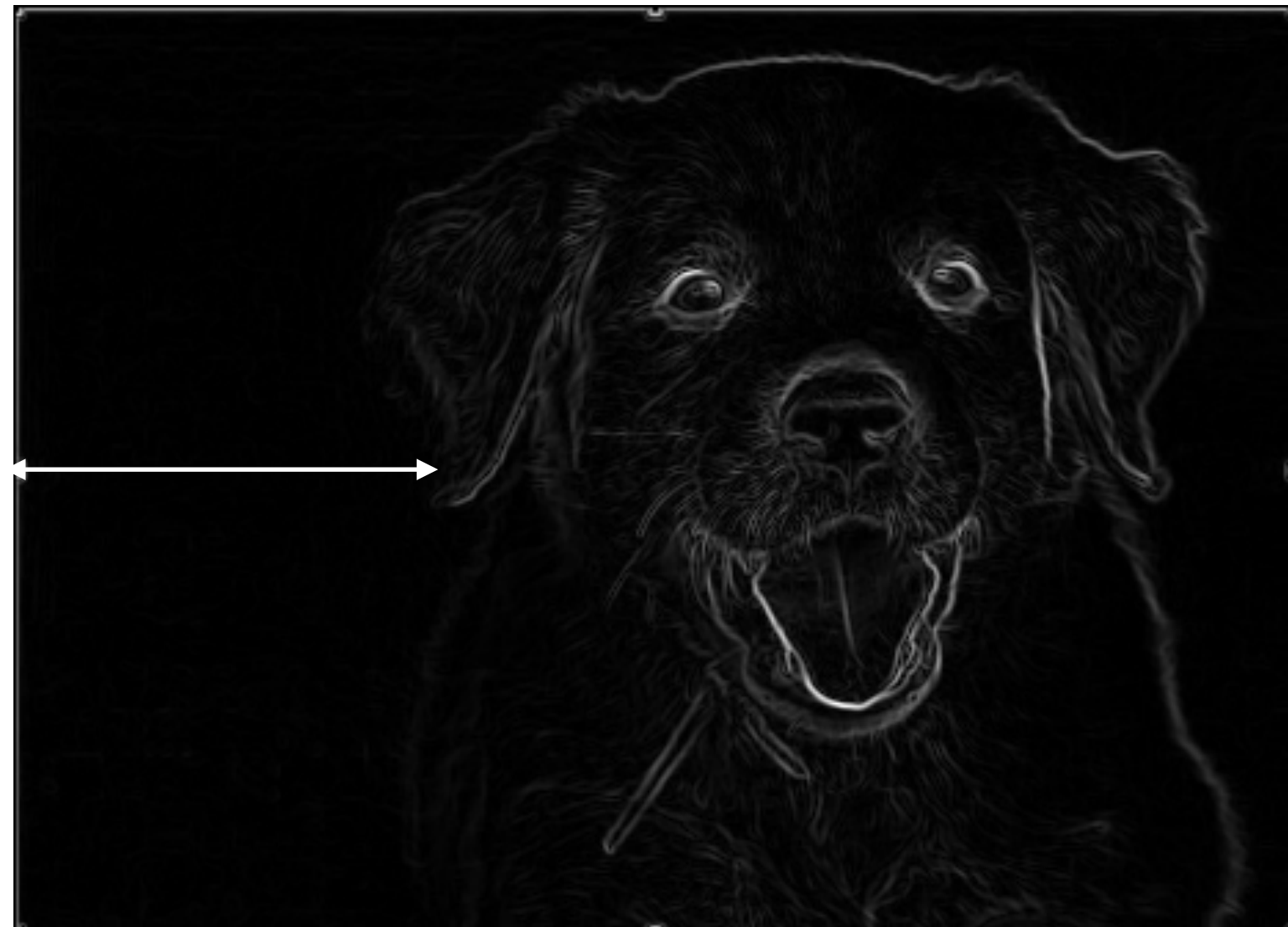
Symmetry



In



Out





Equivariance & Convolution



Standard convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \psi(x - g)$$

e.g. LeCun et al. (1998)



Equivariance & Convolution



Standard convolution

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Equivariance & Convolution



Standard convolution

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Equivariance & Convolution



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Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$

e.g. Cohen & Welling (2015)



Equivariance & Convolution



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g-transformed filter

e.g. Cohen & Welling (2015)



Group Convolutions



Group convolution

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Group Convolutions



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g-transformed filter

$\mathcal{L}_{0^\circ}[\psi]$ $\mathcal{L}_{45^\circ}[\psi]$ $\mathcal{L}_{315^\circ}[\psi]$

Nearest-neighbor





Group Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$

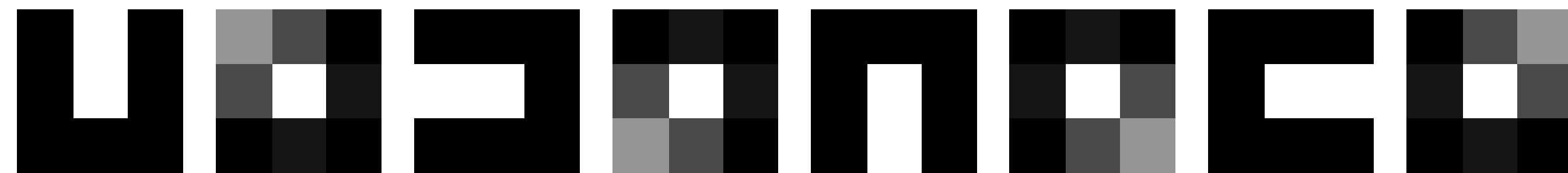
g-transformed filter

$\mathcal{L}_{0^\circ}[\psi]$ $\mathcal{L}_{45^\circ}[\psi]$... $\mathcal{L}_{315^\circ}[\psi]$

Nearest-neighbor



Bilinear





Unitary Group Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$



Unitary Group Convolutions



Group convolution

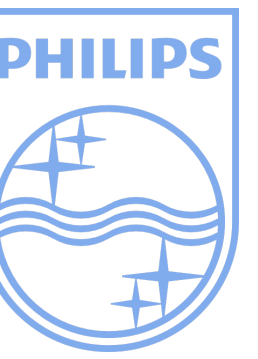
$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$

Unitarity

$$\sum_{x \in \mathcal{X}} \mathcal{L}_g[f](x) \mathcal{L}_g[\psi](x) = \sum_{x \in \mathcal{X}} f(x) \psi(x)$$



Unitary Group Convolutions



Group convolution

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Unitarity

$$\sum_{x \in \mathcal{X}} \mathcal{L}_g[f](x) \mathcal{L}_g[\psi](x) = \sum_{x \in \mathcal{X}} f(x) \psi(x)$$



Learning Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$



Learning Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$

$$\psi(x) = \sum_i \hat{\psi}_i e^i(x)$$

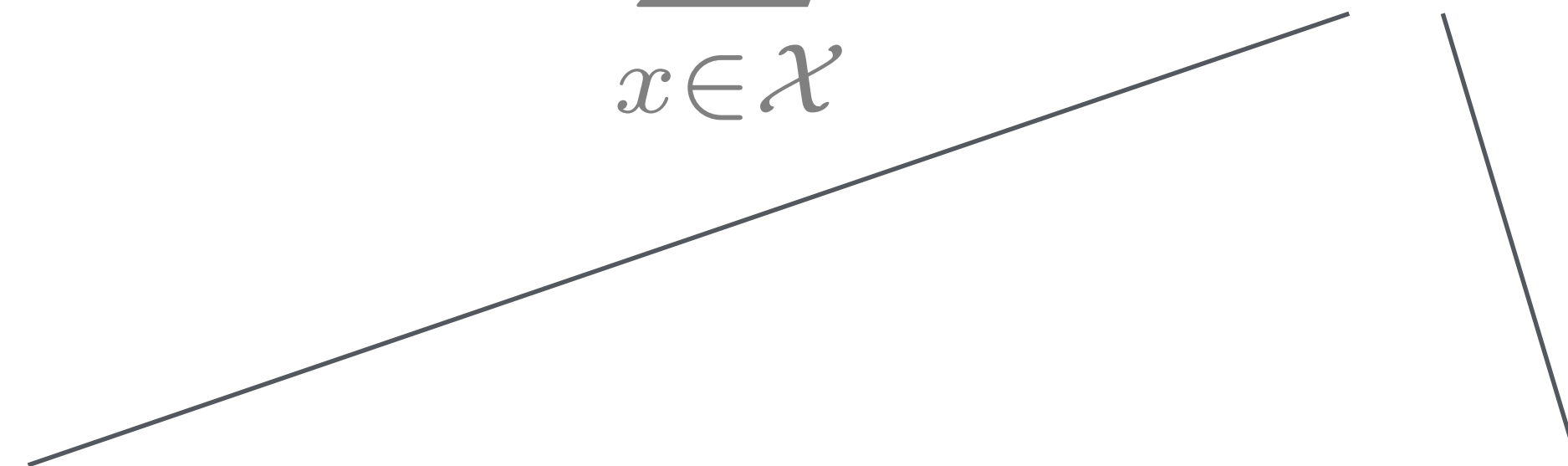


Learning Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$



$$\psi(x) = \sum_i \hat{\psi}_i e^i(x)$$

Coefficients

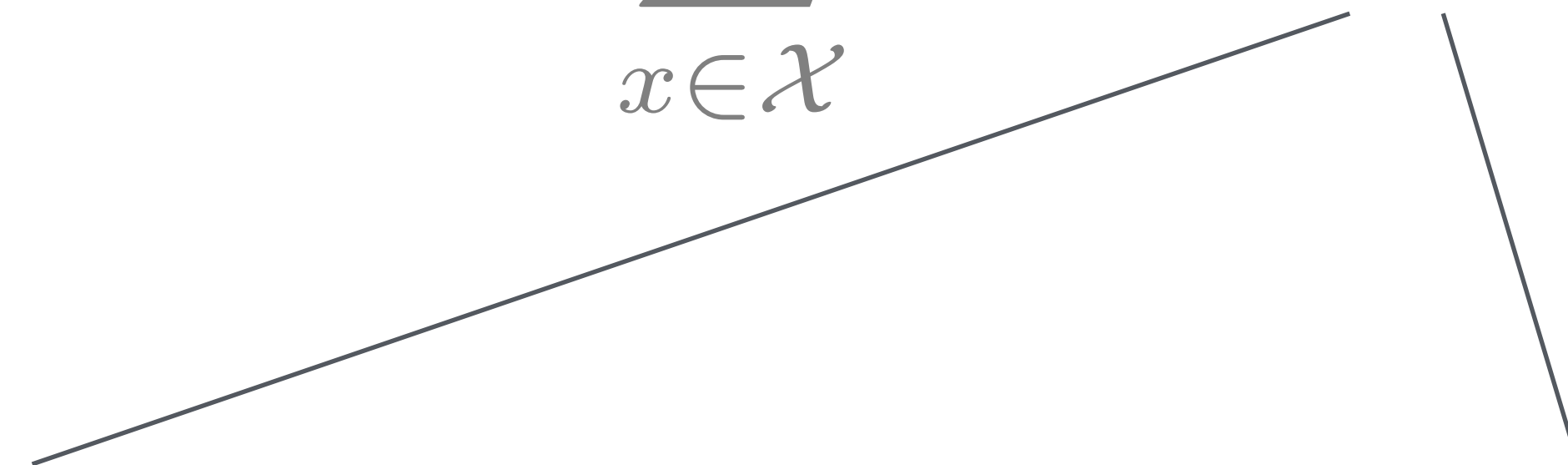


Learning Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$



$$\psi(x) = \sum_i \hat{\psi}_i e^i(x)$$

Coefficients **Basis**



Learning Convolutions



Group convolution

$$[f \star \psi](g) = \sum_{x \in \mathcal{X}} f(x) \mathcal{L}_g[\psi](x)$$

$$\mathcal{L}_g[\psi](x) = \sum_i \hat{\psi}_i \mathcal{L}_g[e^i](x)$$

Coefficients **Basis**



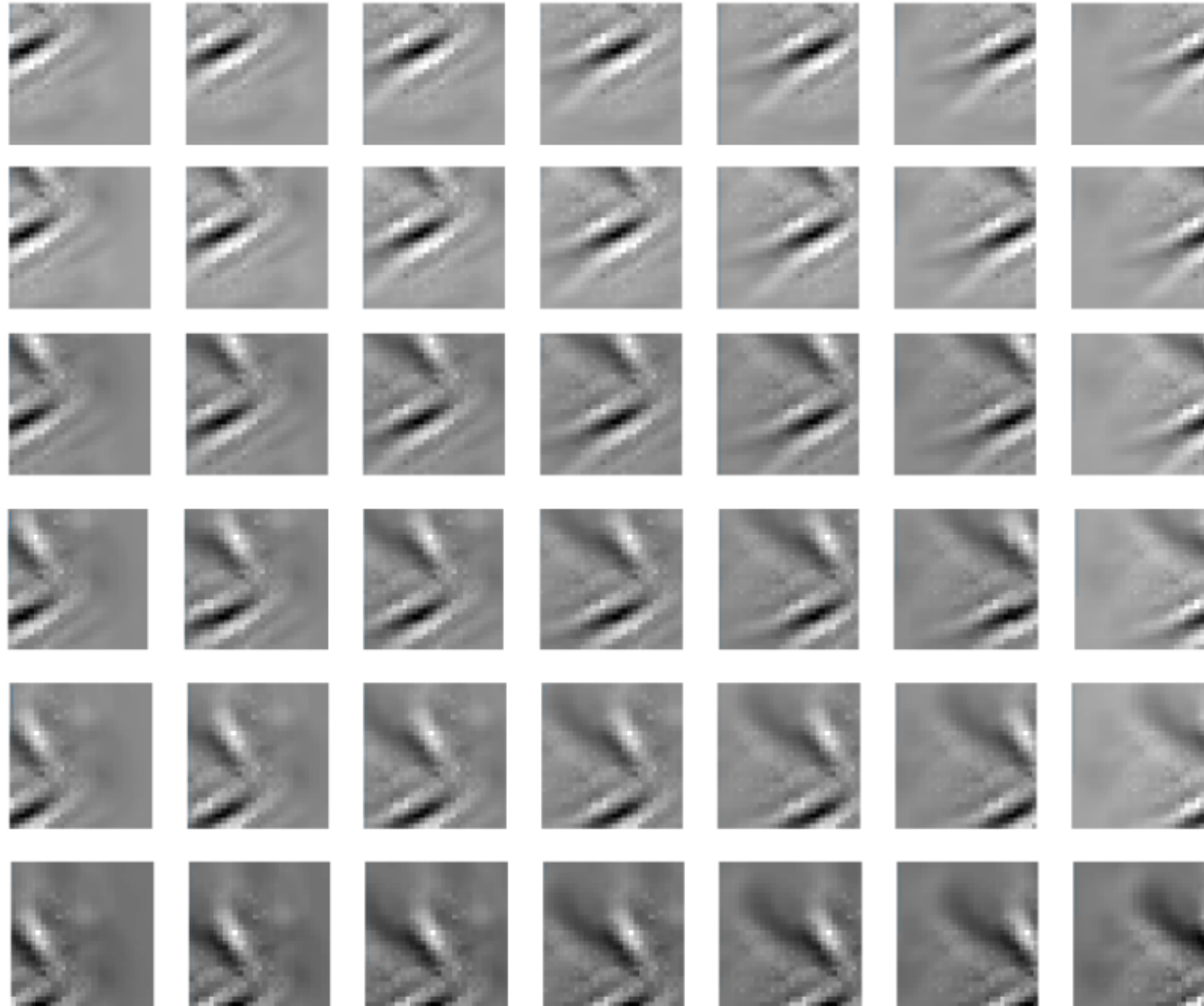
Experiments: MLP → CNN



With thanks to Nichita Diaconu, Andrei Pauliuc, Daniel Maaskant, and Jens Dudink



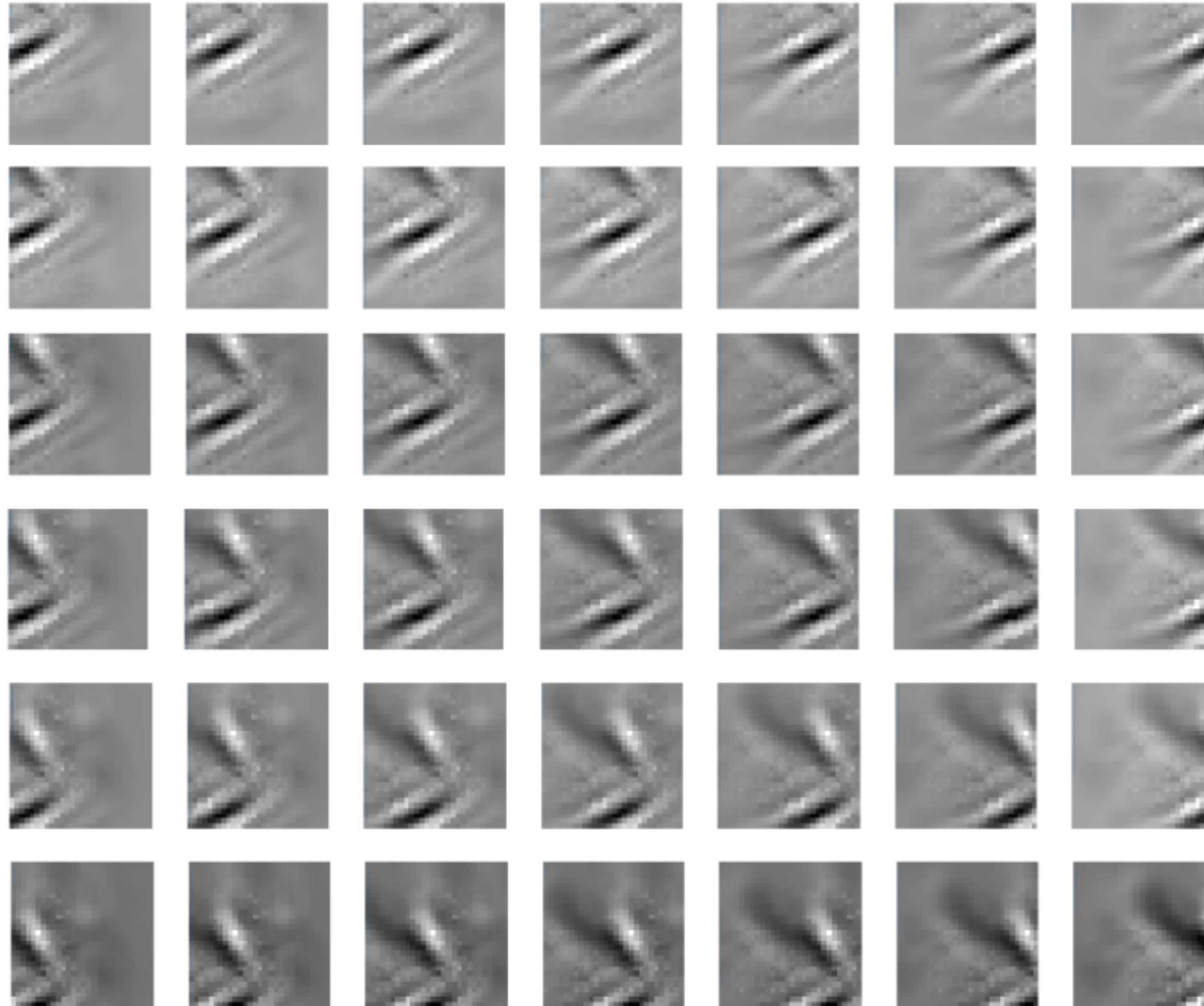
Experiments: MLP \rightarrow CNN



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Experiments: MLP → CNN



MNIST Test Error

MLP: 1.4%

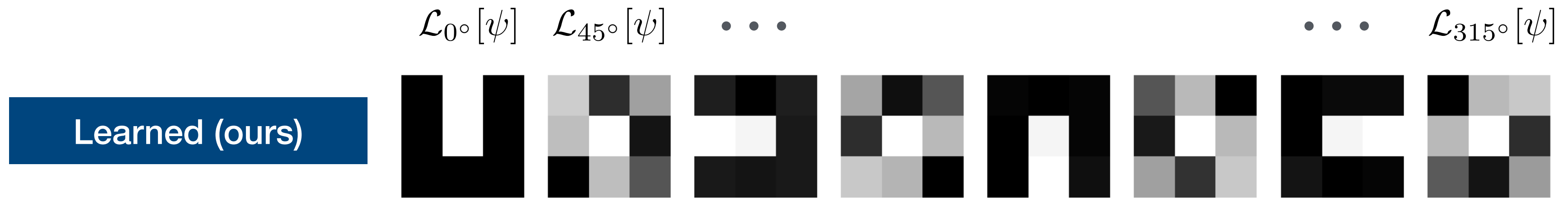
Us: 0.7%

CNN: 0.5%

With thanks to Nichita Diaconu, Andrei Pauliuc, Daniel Maaskant, and Jens Dudink

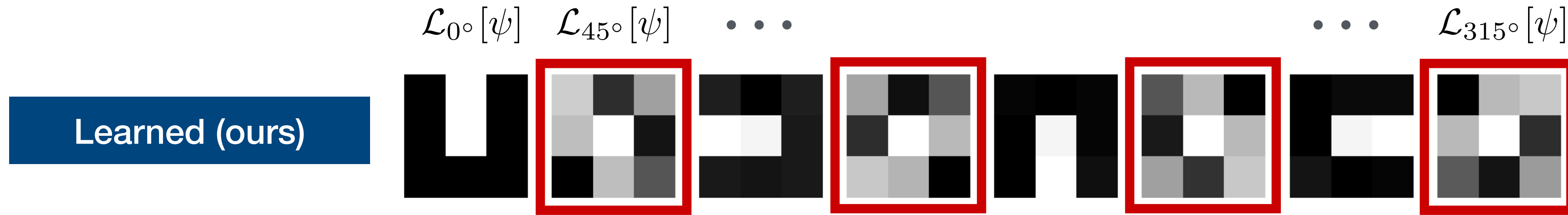


Experiments: Filters



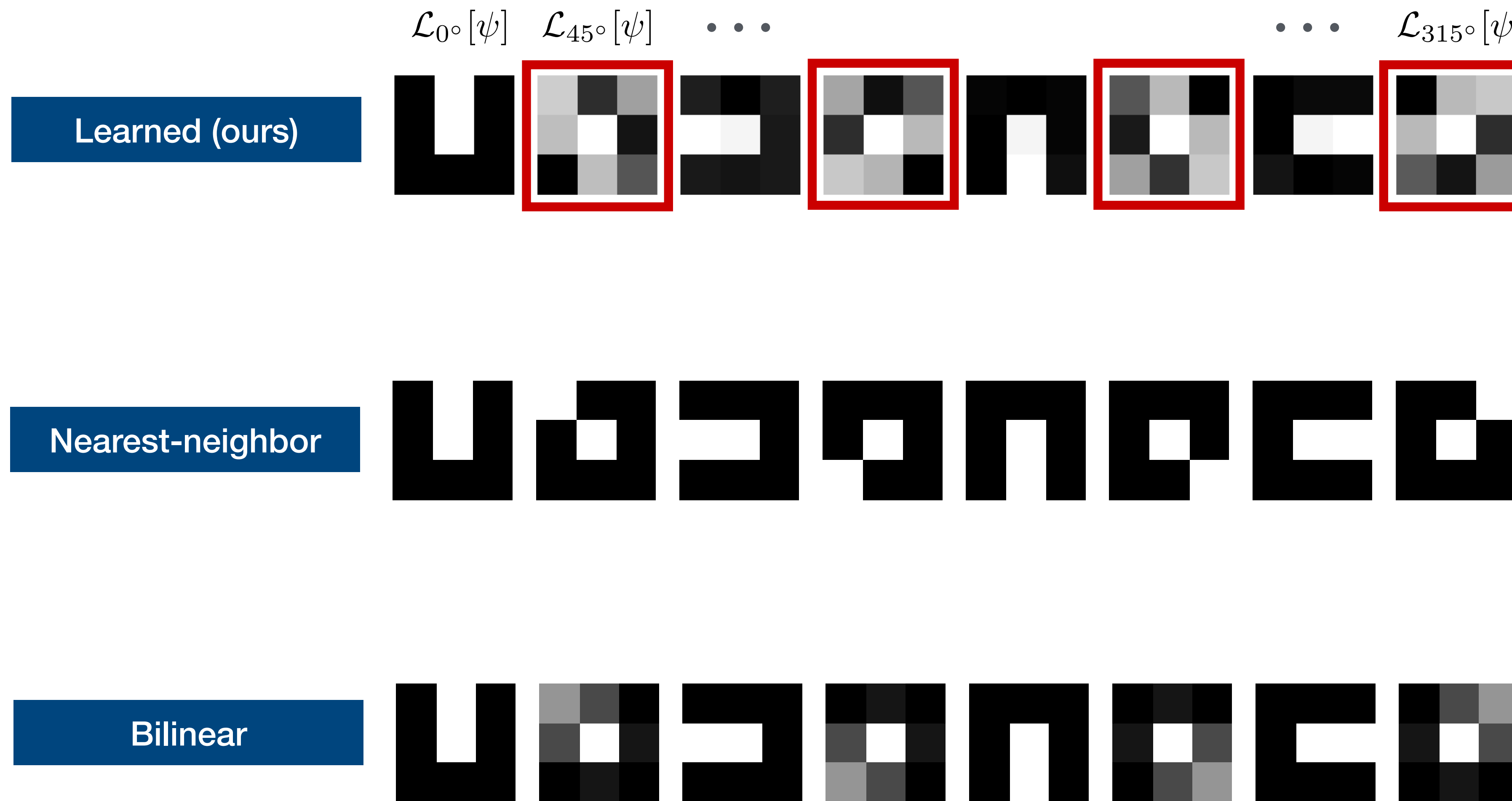


Experiments: Filters



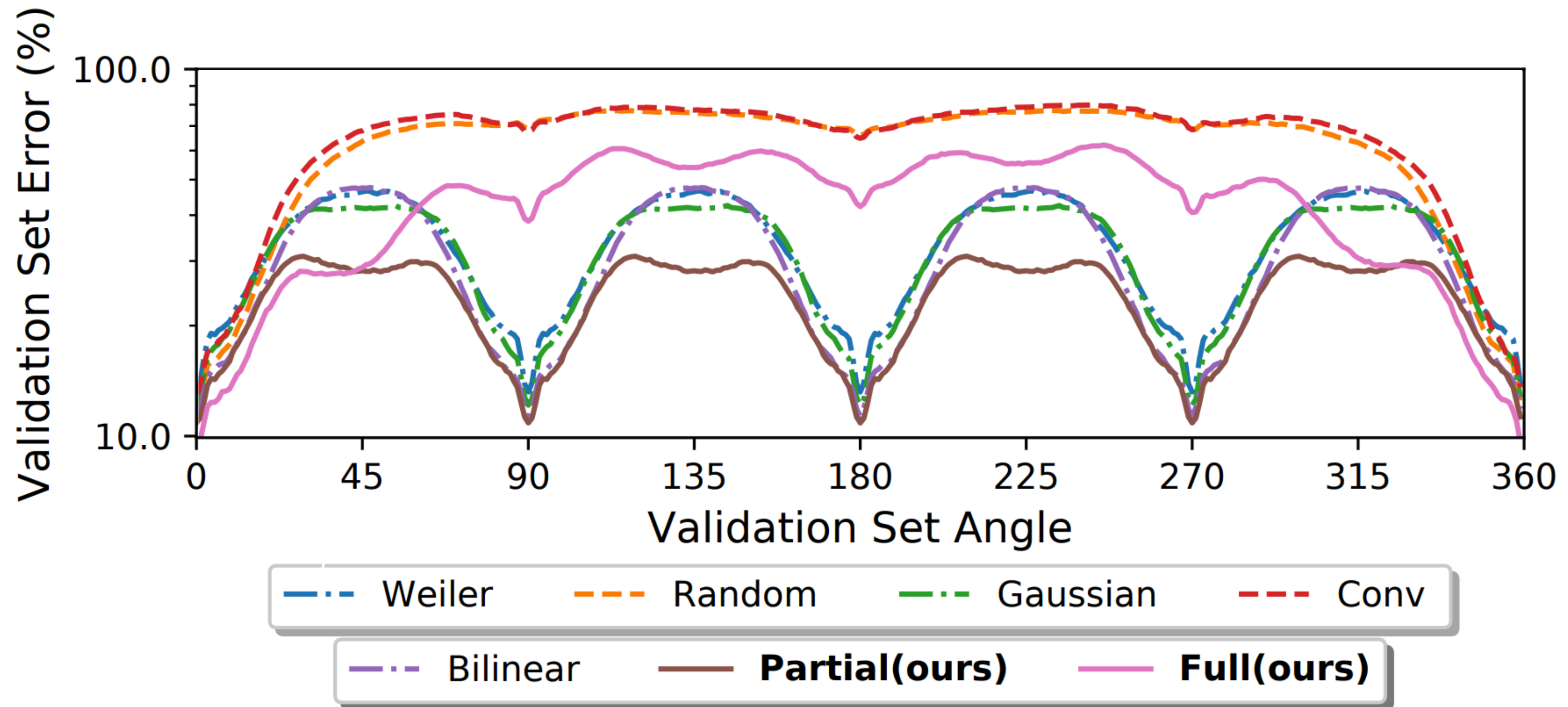


Experiments: Filters





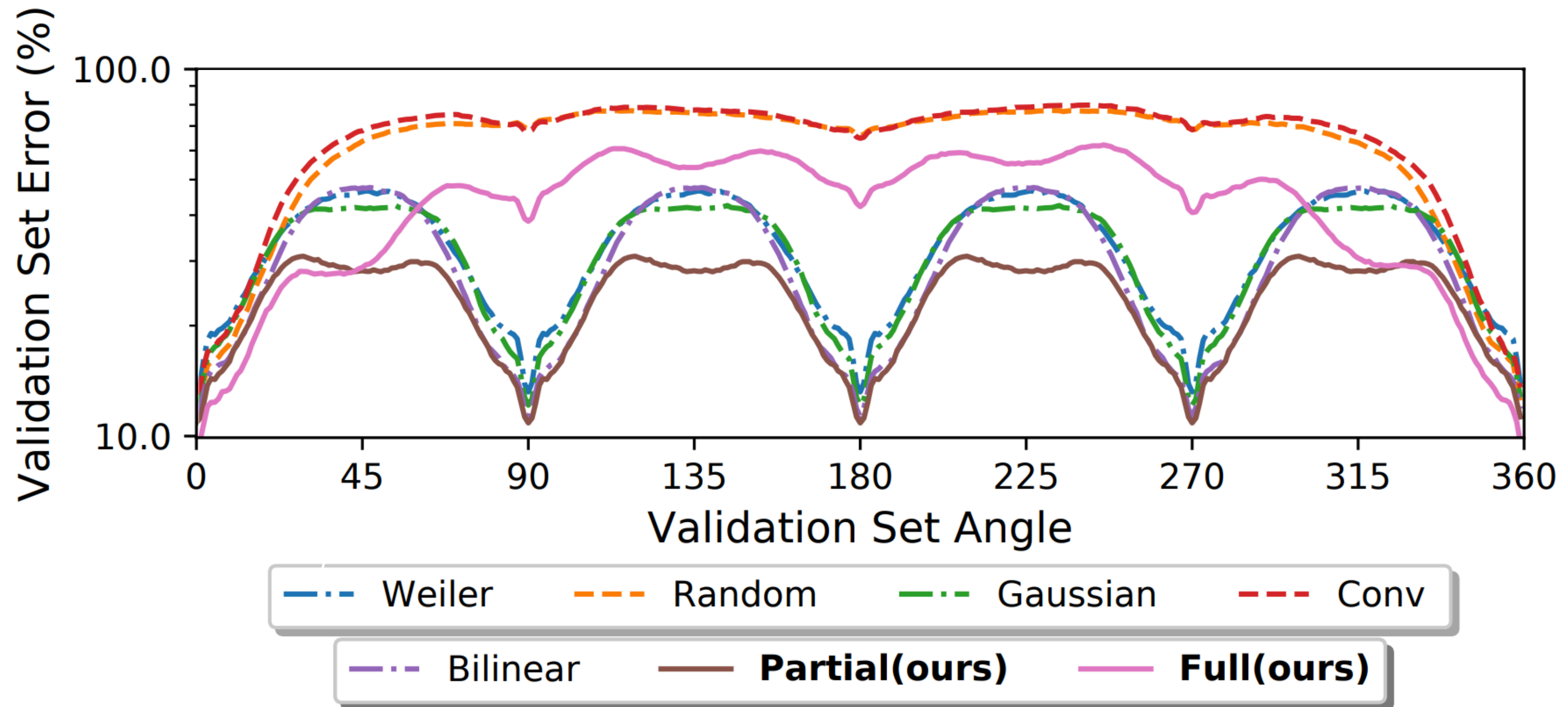
Transformation robustness



Weiler from Weiler et al. (2018)



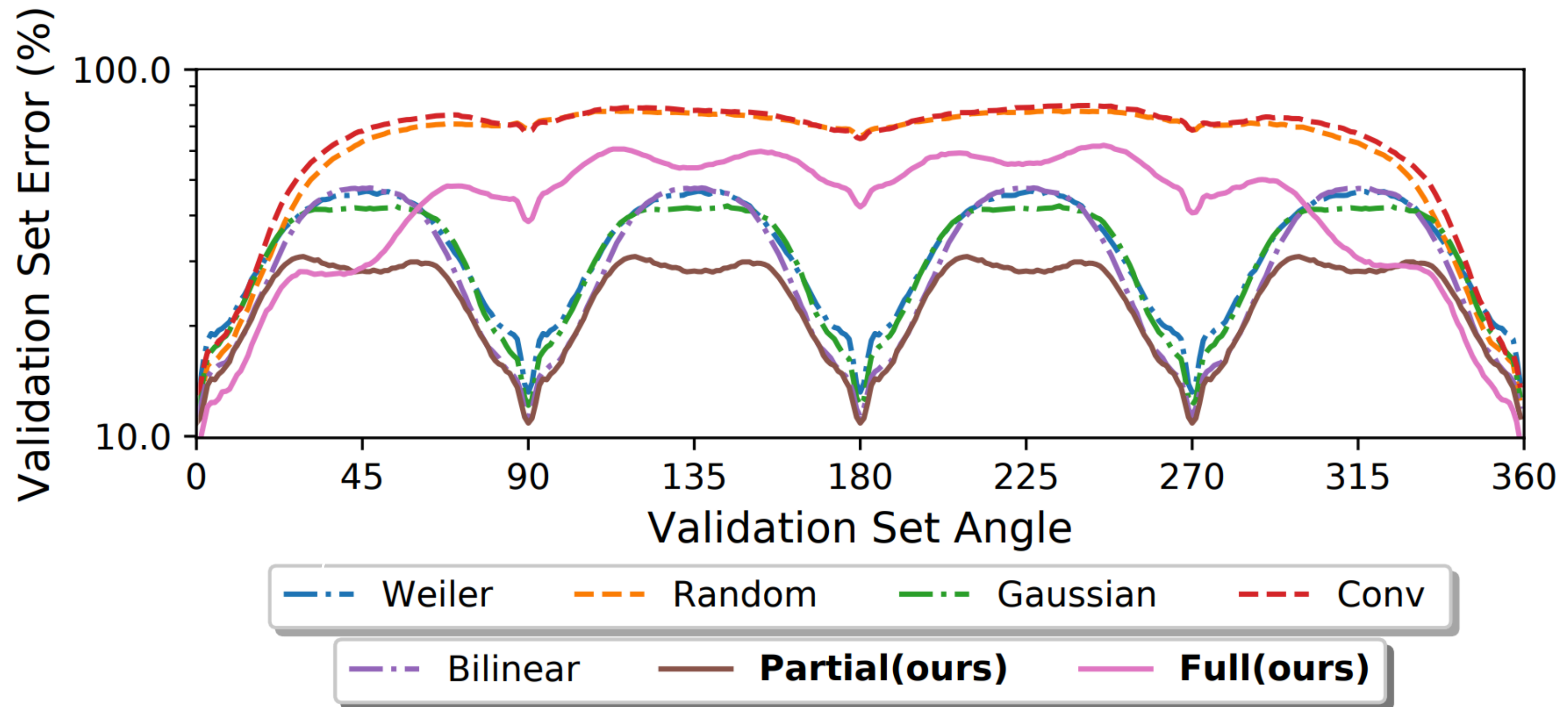
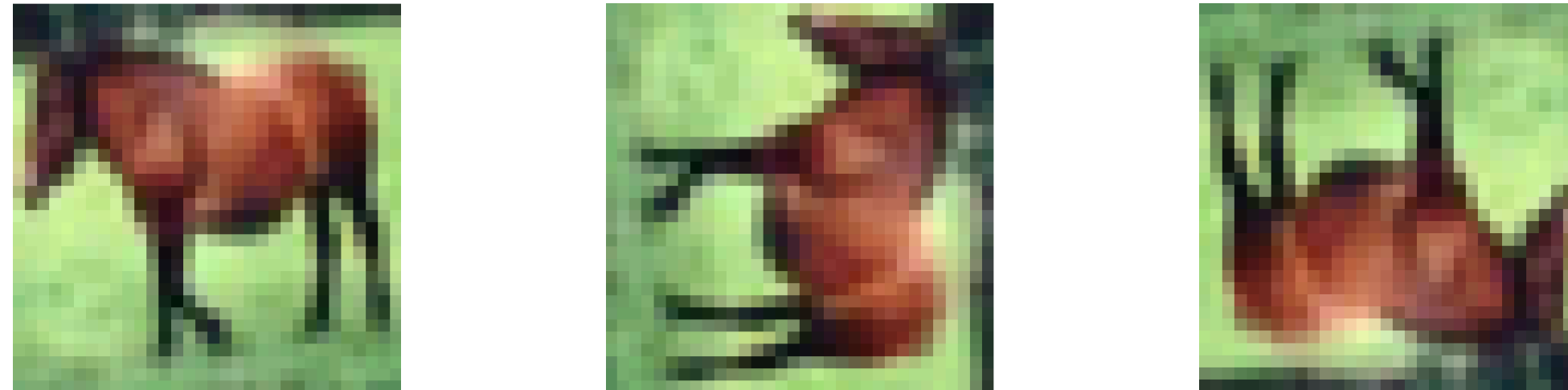
Transformation robustness



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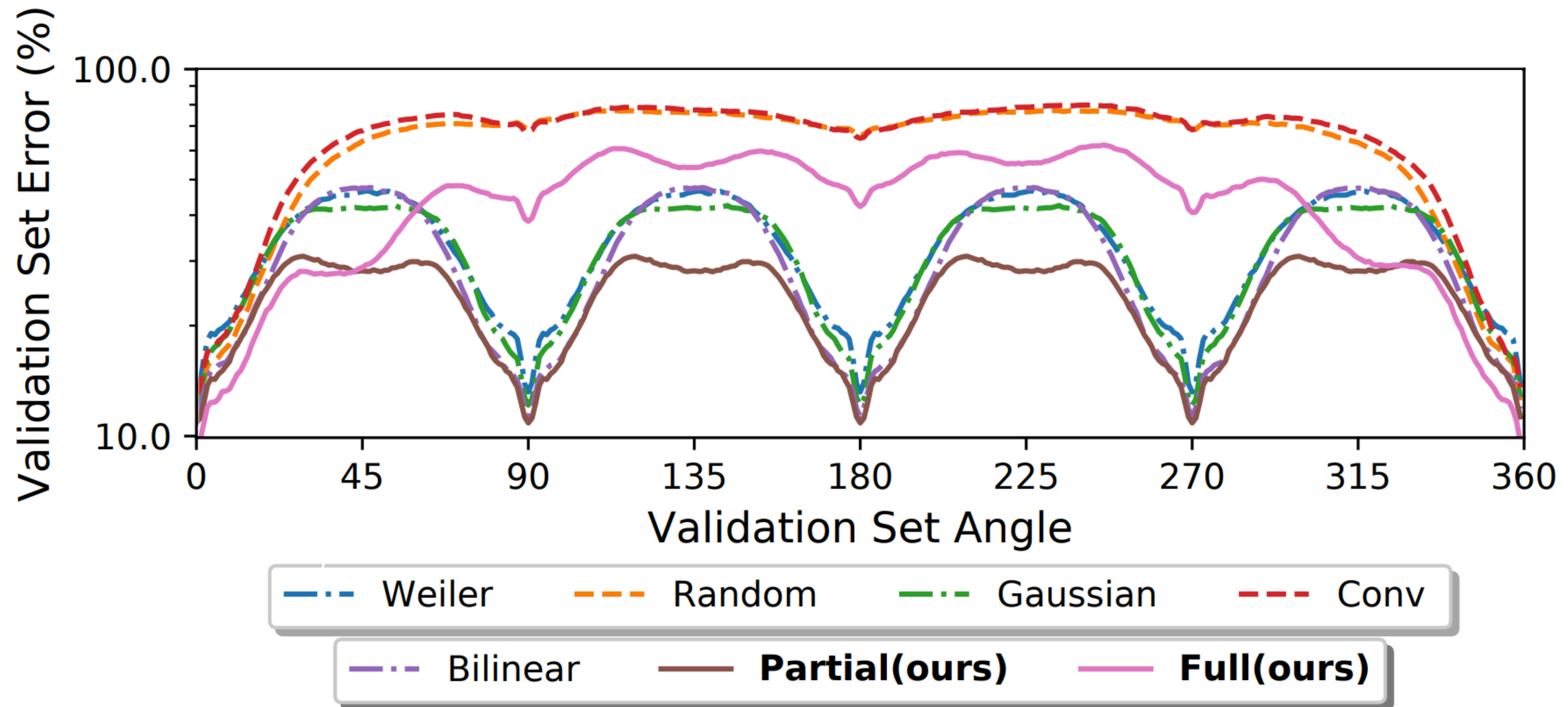
Transformation robustness



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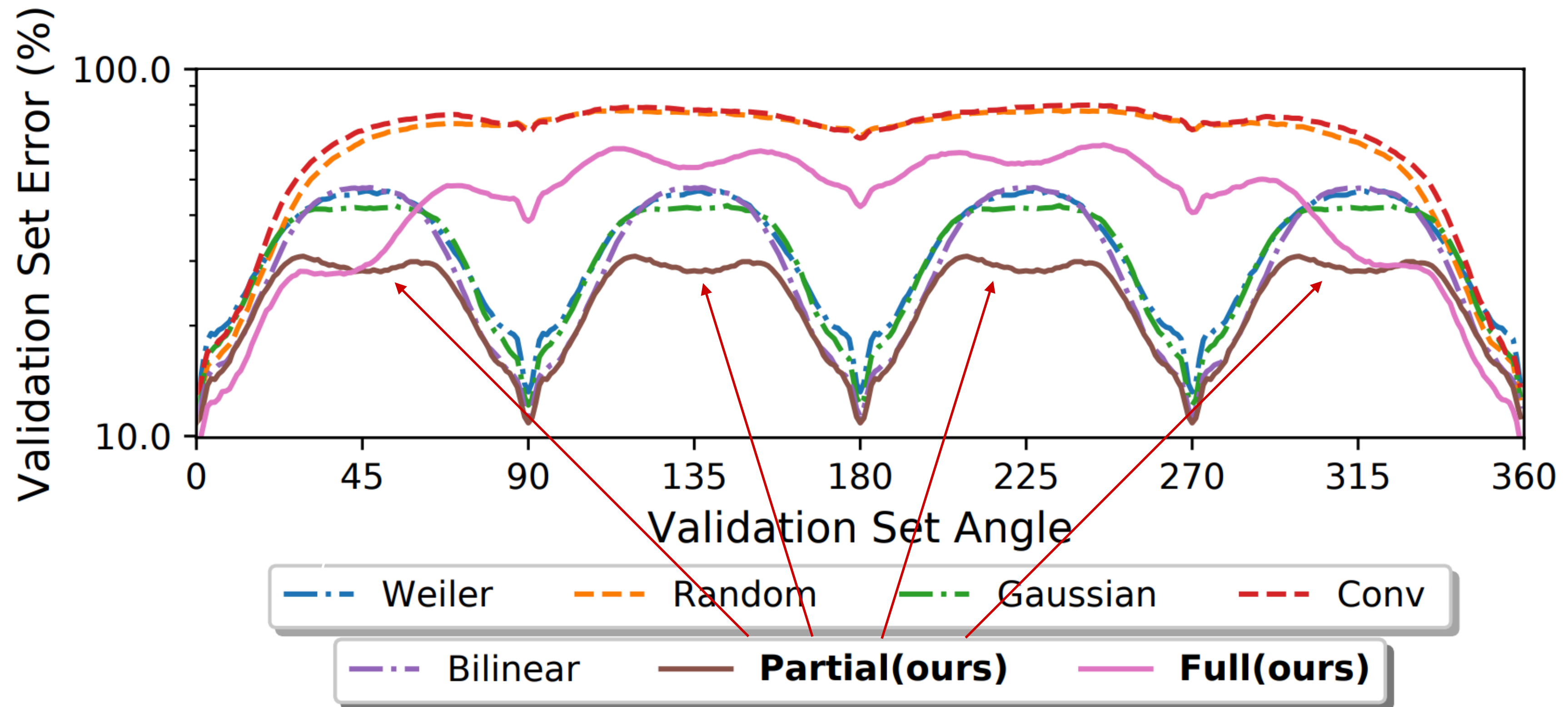
Transformation robustness



Weiler from Weiler et al. (2018)



Transformation robustness



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Thanks



Learning to Convolve: A Generalized Weight-Tying Approach

Nichita Diaconu^{1*} Daniel Worrall^{1*}

Abstract

Recent work (Cohen & Welling, 2016a) has shown that generalizations of convolutions, based on group theory, provide powerful inductive biases for learning. In these generalizations, filters are not only translated but can also be rotated, flipped, etc. However, coming up with exact models of how to rotate a 3×3 filter on a square pixel-grid is difficult. In this paper, we learn how to transform filters for use in the group convolution, focussing on roto-translation. For this, we learn a filter basis and all rotated versions of that filter basis. Filters are then encoded by a set of rotation invariant coefficients. To rotate a filter, we switch the basis. We demonstrate we can produce feature maps with low sensitivity to input rotations, while achieving high performance on MNIST and CIFAR-10.

group convolutions extend standard translational convolution to the setting where the symmetry is a discrete algebraic group (explained in Section 2.2). In other words, these are convolutions over invertible transformations, so kernels are not only translated but also rotated, flipped, etc.

One of the key assumptions with Cohen & Welling (2016a) and associated approaches is that the set of transformations forms a group. We cannot pick an arbitrary set of transformations. For instance, in Cohen & Welling (2016a) the authors choose the group of pixelwise translations, 90° rotations, and flips, that is the set of all transformations that map the regular square-lattice into itself; and in Hoogeboom et al. (2018) the authors consider the set of all transformations that map the hexagonal lattice into itself. However, in general the set of $\frac{2\pi}{N}$ rotations for integer N and pixelwise translations does not form a group because of pixelwise discretization, yet in Bekkers et al. (2018) and Weiler et al. (2018b), the authors use these sets of transformations. Their

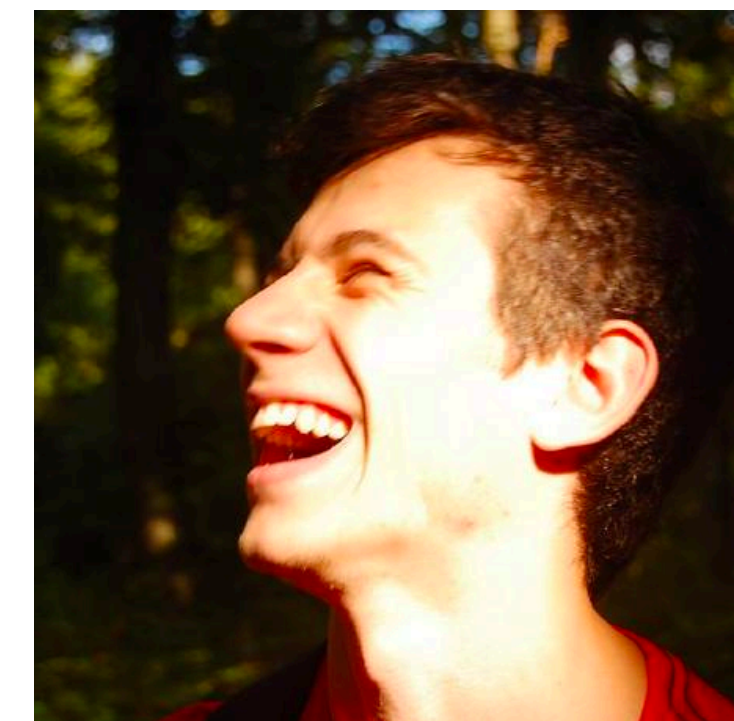
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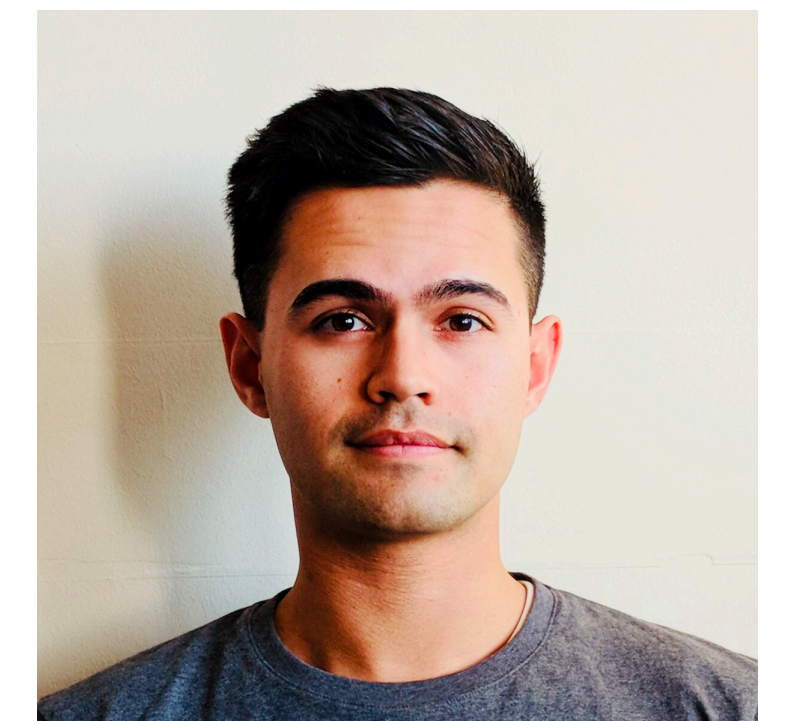
Tues 11th Jun 2019, 18:30 - 21:00

Pacific Ballroom, Poster #78

<https://deworrall92.github.io/>



Nichita Diaconu



Daniel Worrall