

# ***Einsum Networks***

*Fast and Scalable Learning of Tractable Probabilistic Circuits*

**Robert Peharz**

Eindhoven University of Technology

**Karl Stelzner**

Technical University of Darmstadt

**Guy Van den Broeck**

University of California, Los Angeles

**Steven Lang**

Technical University of Darmstadt

**Alejandro Molina**

Technical University of Darmstadt

**Kristian Kersting**

Technical University of Darmstadt

**Antonio Vergari**

University of California, Los Angeles

**Martin Trapp**

Graz University of Technology

**Zoubin Ghahramani**

University of Cambridge; Uber AI Labs

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# In This Paper



**Probabilistic Circuits (PCs)** — Just a special type of neural network



**Yet, they are slow**

- Computational graphs highly sparse and cluttered
- Operations implemented in the log-domain
- $\sim 50$  times slower than neural net of comparable size



**We propose** **Einsum Networks (EiNets)**

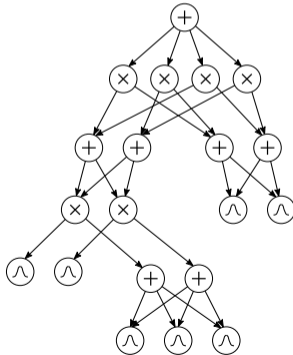
- PC architecture using a few monolithic einsum operations
- Run and train PCs up to **two orders of magnitude faster**
- Scale PCs to datasets previously out of reach (CelebA, SVHN)



# ***Probabilistic Circuits***

# Probabilistic Circuits

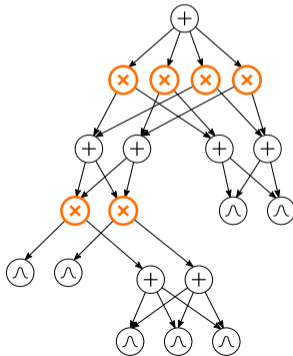
Computational graph containing 3 types of operations:  
Distributions (leaves), products, and weighted sums.





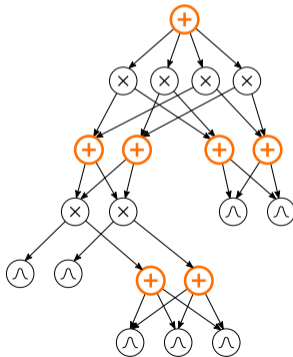
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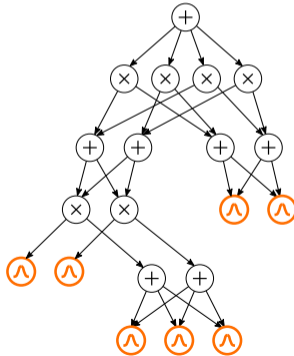


# Probabilistic Circuits

Computational graph containing 3 types of operations:  
Distributions (leaves), products, and **weighted sums**.



# Probabilistic Circuits — Leaf Distributions





## ***Probabilistic Circuits — Leaf Distributions***

Arbitrary probability function (pdf, pmf, mixed) over some set of random variables  $\mathbf{X}$ .  
Should facilitate tractable inference routines, e.g. marginalization, conditioning, MAP, ...



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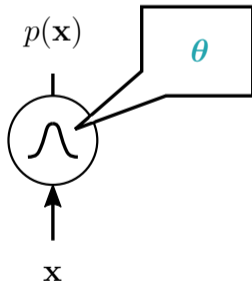
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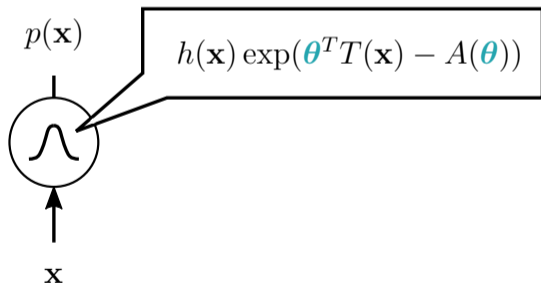
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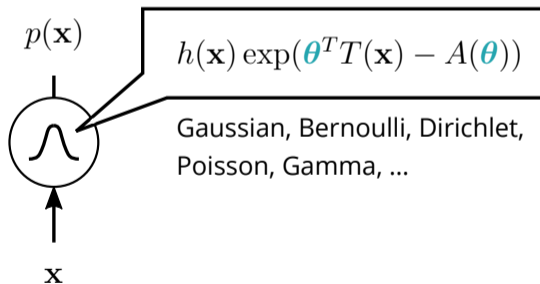
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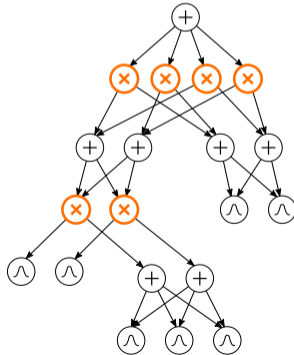


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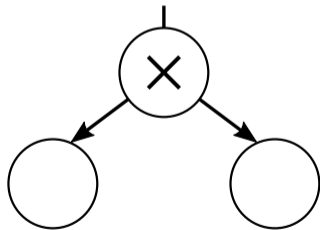


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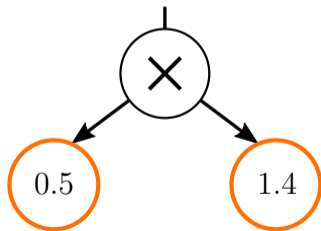
Simply product units





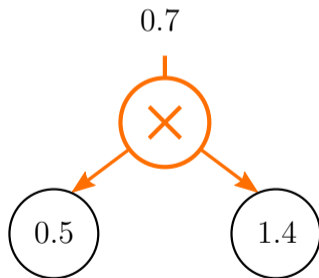
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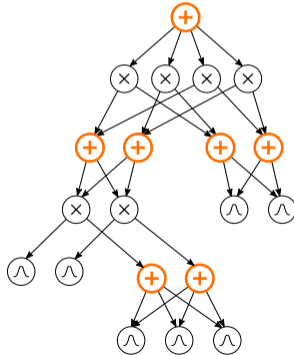


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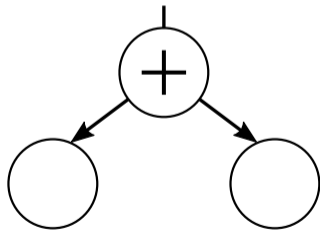


# Probabilistic Circuits — Sums



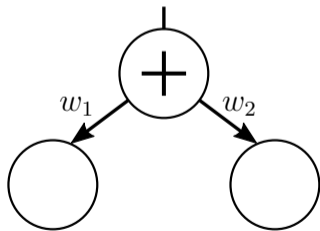
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Weighted sums



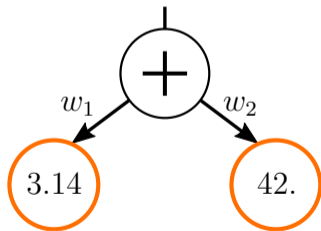
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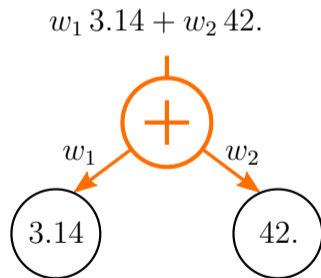
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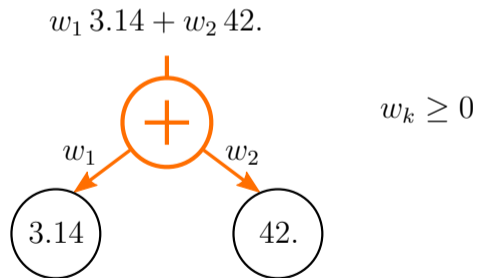
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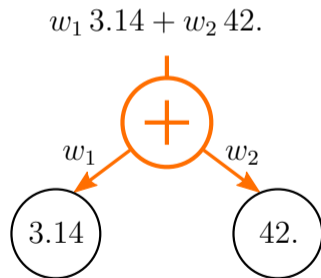
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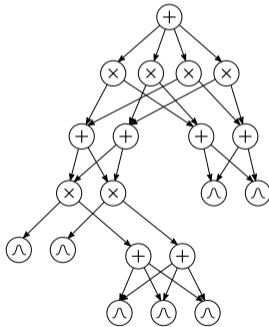


$$w_k \geq 0$$
$$\sum_k w_k = 1$$



# Probabilistic Circuits

Computational graph containing distributions, products, and weighted sums.  
**Plus: Structural properties!**









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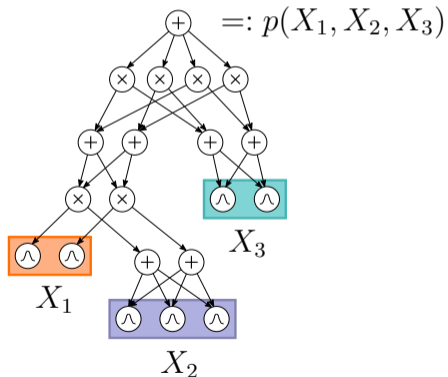
**Plus: Structural properties!**

## Smoothness

sum children have same scope

## Decomposability

product children have disjoint scope



# Probabilistic Circuits — Inference

Example: Marginalization and Conditioning

$$\mathbf{X} = \mathbf{X}_q \cup \mathbf{X}_m \cup \mathbf{X}_e$$

$$p(\mathbf{X}_q | \mathbf{x}_e) = \frac{\int p(\mathbf{X}_q, \mathbf{x}'_m, \mathbf{x}_e) d\mathbf{x}'_m}{\int \int p(\mathbf{x}'_q, \mathbf{x}'_m, \mathbf{x}_e) d\mathbf{x}'_q d\mathbf{x}'_m}$$



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**Smoothness and decomposability  $\Rightarrow$  Single bottom up pass!**

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**Smoothness and decomposability  $\Rightarrow$  Single bottom up pass!**

**Check out our AAAI tutorial on Probabilistic Circuits!**

**Upcoming tutorials at ECAI, ECML/PKDD, IJCAI!**



# ***The Problem***

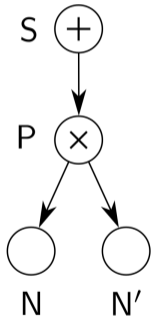
 ***Einsum Networks***

## Step 1 - Vectorize Nodes

$$\textcircled{\wedge} \rightarrow \left[ \textcircled{\wedge}_1, \textcircled{\wedge}_2, \dots, \textcircled{\wedge}_K \right]$$

$$\textcircled{+} \rightarrow \left[ \textcircled{+}_1, \textcircled{+}_2, \dots, \textcircled{+}_K \right]$$

## Step II – The Basic Einsum Operation



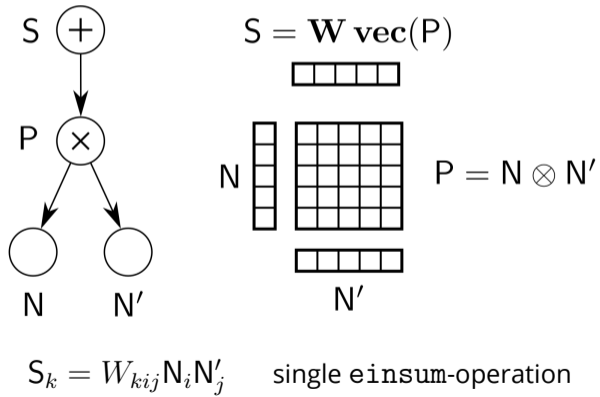
$$S = \mathbf{W} \text{vec}(P)$$

A diagram illustrating the equation  $S = \mathbf{W} \text{vec}(P)$ . It shows a horizontal row of five empty rectangular boxes representing the vector  $S$ . Below it is a vertical column of four empty rectangular boxes representing the matrix  $\mathbf{W}$ . To the right of  $\mathbf{W}$  is a 4x5 grid of empty squares representing the matrix  $P$ . Below the grid is a horizontal row of five empty rectangular boxes representing the vector  $\text{vec}(P)$ .

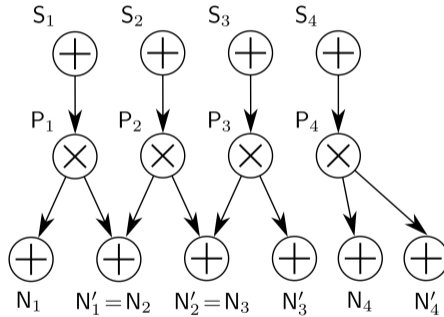
$$P = N \otimes N'$$

A diagram illustrating the equation  $P = N \otimes N'$ . It shows a vertical column of four empty rectangular boxes representing the matrix  $N$ . To its right is a 4x5 grid of empty squares representing the matrix  $P$ . Below the grid is a horizontal row of five empty rectangular boxes representing the matrix  $N'$ .

# Step II – The Basic Einsum Operation

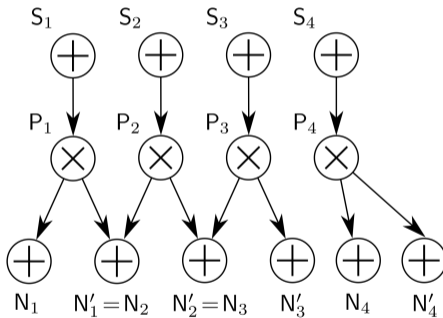


## Step III - Einsum Layers





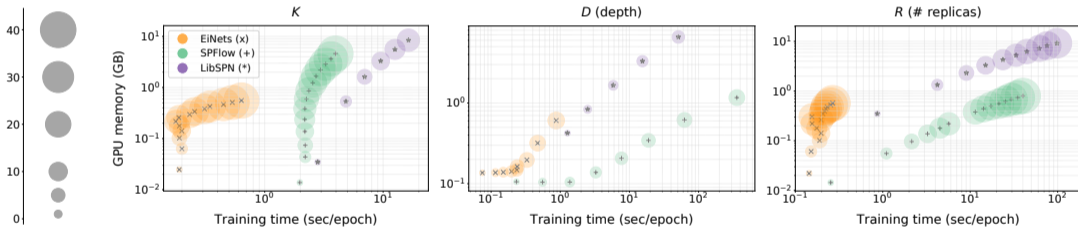
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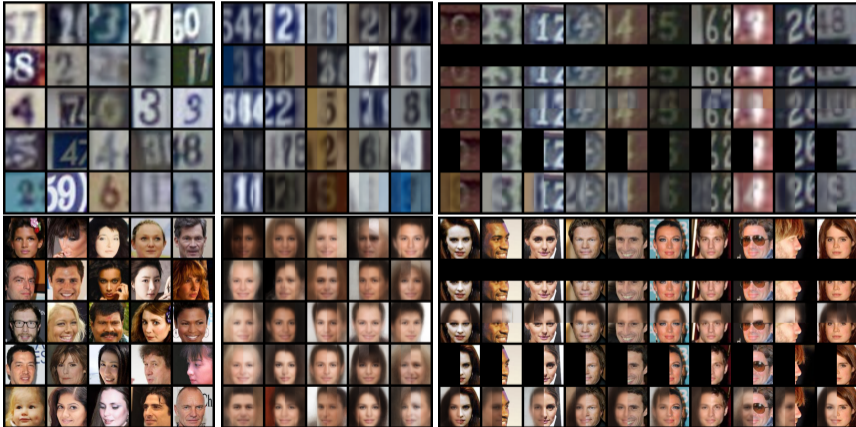
$$\mathbf{S}_{lk} = \mathbf{W}_{lkij} \mathbf{N}_{li} \mathbf{N}'_{lj} \quad \text{single einsum-operation}$$

# ***Results***

# Runtime and Memory Comparison



# Generative Image Models



## **Conclusion**

- PCs: intersection of classical graphical models and neural networks.
- Crucial advantage: many exact inference routines.
- But, they used to be painful to scale.
- In this paper, we made a big step to close the gap. More to come!

`https://github.com/cambridge-mlg/EinsumNetworks`

`https://github.com/SPFlow/SPFlow`